

## SING YIN SECONDARY SCHOOL

### Syllabus for Computer and Information Technology - September 2016 / July 2017

#### FORM FIVE

#### Objectives:

#### Students will learn about:

- Information systems and processes in real-life contexts;
- The difference between information and data;
- How data are organized and represented inside a computer;
- The integrated use of office automation software;
- How advances in ICT foster the development of the Information Age and its impact on society.
- The functions and properties of the major components of a computer system and how these components interact together to perform tasks;
- The functions and properties of major peripheral devices, and their use in specific situations;
- The use of different utility programs in managing systems and files;
- The capabilities of different operating system, and the basic concepts of a computer network and its applications;
- How to connect to the Internet, and the hardware, software and Internet Service Provider (ISP) involved in accessing the Internet;

Textbook : NSS Information and Communication Technology Compulsory 1  
NSS Information and Communication Technology Compulsory 2  
(Longman)

periods allocated

- |    |  |    |
|----|--|----|
| 1. | <u>INTRODUCTION TO INFORMATION PROCESSING</u>                  | 7  |
|    | A. Components of an information system                         |    |
|    | B. Distinguish between various information processes           |    |
|    | C. Difference between data and information                     |    |
|    | D. Different types of data                                     |    |
|    | E. Information Age and impact                                  |    |
| 2. | <u>DATA ORGANISATION AND REPRESENTATION</u>                    | 20 |
|    | A. Control of data.<br>- Data verification and data validation |    |
|    | B. Electronic data processing                                  |    |
|    | C. Mode of operations  |    |
|    | D. Number systems  |    |
|    | E. Bit and byte  |    |
|    | F. Character Coding system                                     |    |
| 3. | <u>INTEGRATED USE OF COMMON APPLICATION SOFTWARE</u>           | 35 |
|    | A. Common Features of Application Software                     |    |
|    | B. Word Processor  |    |
|    | C. Spreadsheets  |    |
|    | D. Multimedia Presentation Software                            |    |
|    | E. Database Software   |    |
|    | F. Integrated Use of Application Software                      |    |

4.	<u>PRESENTATION OF INFORMATION</u>	6
	A. Different Ways of Present Information B. Using Multimedia Elements in a Presentation C. Merits of using Multimedia Elements D. Creating a Presentation	
5.	<u>BAISC MACHINE ORGRANIZATION</u>	20
	Hardware of a typical computer system. - input and output devices - CPU : ALU, ROM, RAM, Bus structures, etc. - Backing storage - Interface Cards	
6.	<u>SYSTEM SOFTWARE</u>	6
	A. Functions of system software and application software B. Functions of operating system C. Functions of utility programs and driver programs	
7.	<u>COMPUTER SYSTEM</u>	9
	A. Characteristics of different types of computers B. Applications of various computer systems	
8.	<u>THE NETWORKING AND INTERNET BASICS</u>	12
	A. Types of network B. Network Topology C. Means of communication D. Communication software E. Data transmission over Internet	
9.	<u>INETERNET SERVICES AND APPLICATIONS</u>	10
	A. Strategy for searching for specific information B. Identify various types of file formats suitable for web pages C. Various services on the Internet	
10.	<u>COURSE WORK GUIDANCE AND CHECKING</u>	5
11.	<u>GENERAL REVISION AND TESTS</u>	5
		(27 cycles)

- END -

Signature of Teacher-in-charge: \_\_\_\_\_

Checked by : \_\_\_\_\_